

New Doctor Who game scoops prestigious gaming award

Doctor Who Infinity is the latest offering from Tiny Rebel Games. This new game follows on the success of the company's prior and wildly successful Doctor Who Legacy game which has been played by over 2.5 million people since its launch in 2013.

Doctor Who Infinity, which releases this spring, is a new platform for interactive storytelling in the Doctor Who extended universe. It brings together a roster of well-known Doctor Who writers and comic book artists, along with the voices of actors from the hit television series, including Michelle Gomez and Ingrid Oliver. The game enables Doctor Who fans to play through a series of brand new, original stories featuring a variety of Doctors and companions from both classic and modern Doctor Who. The game will have its initial launch for PC and Mac digitally on Steam, followed later by availability on major mobile devices.

The Welsh Government has actively supported Tiny Rebel Games in developing and marketing the latest game, providing more than £300,000 funding, alongside a co-investment by Double Eleven Limited, and taking the company to Games Development Conference in San Francisco as part of the Welsh Government trade mission. Whilst at the event, the game won the UK game of the show award, from UKIE – the UK Interactive Entertainment industry body.

The Doctor Who brand is licensed to Tiny Rebel Games by BBC Studios.

Ken Skates said:

"A huge well done to Tiny Rebel Games for their excellent work on Doctor Who Infinity and for winning the prestigious UK industry Game of the Show award at GDC.

"The Welsh Government is proud to have worked closely with Tiny Rebel Games in supporting the development, marketing and distribution of the game, and we were delighted to include them as part of our recent trade mission to San Francisco.

"This prestigious award, the success of Doctor Who Legacy and the positive press that Doctor Who Infinity has received on social media and from reviewers from GamesSpot, DigitalSpy, Tom's Guide and ComicBook all bode well and will I'm sure serve as a springboard for the Game's success when it officially launches next month."